Other League Resources

Information on the other resources the League uses and makes available.

- Broadcast
- Consensus
- Coordination
- Discord
- Information
- Planning
- GitLab

Broadcast

https://broadcast.websiteleague.org/@league

Broadcast is a special node of the Website League, intended for official announcements only.

Consensus

https://consensus.websiteleague.org/

Consensus is our consensus-finding and decision-making system. This is an instance of Loomio, a consensus management application designed for organizations like ours. We use it for taking polls of the Stewards to get a sense of sentiment, and for making official, binding decisions on our course of action.

Coordination

https://coordination.websiteleague.org/

Coordination is our development, operations, and governance chat. It is an instance of Zulip, a hybrid software that has Discord-style chat, organized into forum-style threads. The tools it provides us help keep conversation topics from getting lost in the shuffle. If you have questions or need advice on subjects that aren't yet written down in Information, ask here (or on our Discord, but we are directing people toward Coordination whenever possible, as it's easier to keep track of and help people there.)

Discord

We do have a Discord server; however, we have wound this down for official use, because the work we need to do outgrew Discord's very limited organizational tools. All information and official League chat is on Coordination, which anyone is allowed to join and use, but we continue to maintain the Discord, primarily for user support.

Information

You are currently on Information, our wiki which has been recently reorganized; this is where folks can go to learn about how the League works, how to set up and run a node, and how we govern the organization.

Planning

https://planning.websiteleague.org

Planning is our kanban board and task tracking system. It is a Vikunja instance. This is where we keep track of what we've done, what we're doing, and what we're going to do.

GitLab

https://gitlab.com/website-league

Our GitLab is where we keep patches to bring the software we use into compliance with our standards.